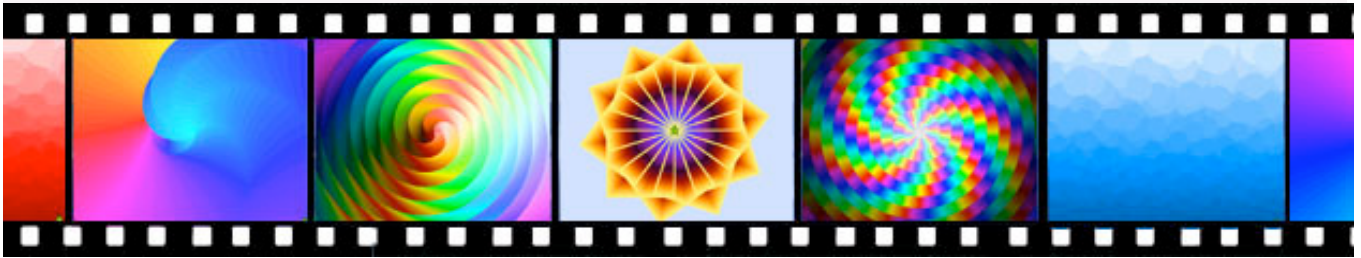
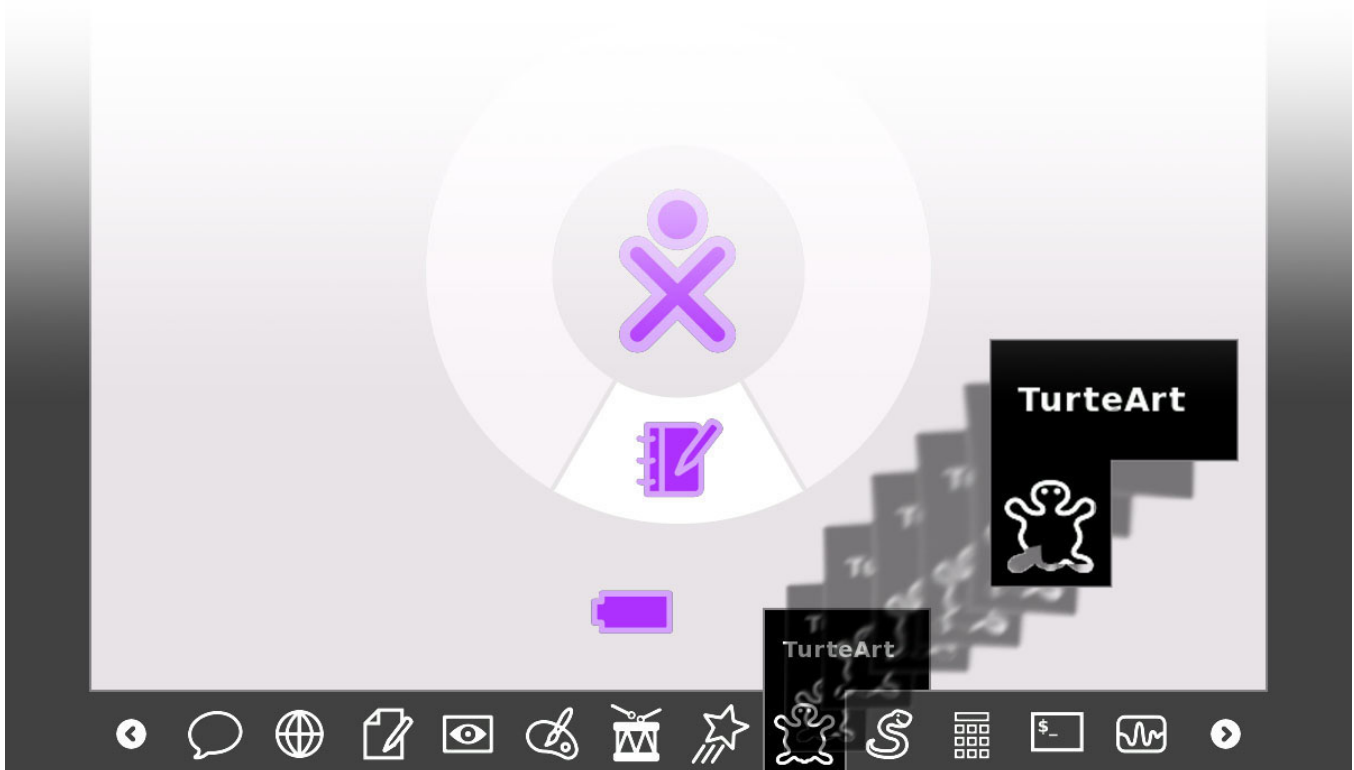


## About TurtleArt

TurtleArt brings together art, math, and programming. Programming involves dragging, dropping and connecting puzzle piece shaped blocks. Math is used to create and explore pattern, shape and texture. Art is the result.



TurtleArt was inspired by and follows the Logo tradition of programming a turtle as a way of exploring. It differs from traditional Logo systems by using a visual programming language and by having a very small vocabulary that specifically excels at art exploration.



# An introduction to TurtleArt

TurteArt Activity      Share with: Private

Activity    Project

**Turtle**

- clean
- forward    back
- left    right
- angle  
arc  
radius
- setyx  
x  
y
- seth
- xcor
- ycor
- heading

This is your canvas. (Drag blocks in here)



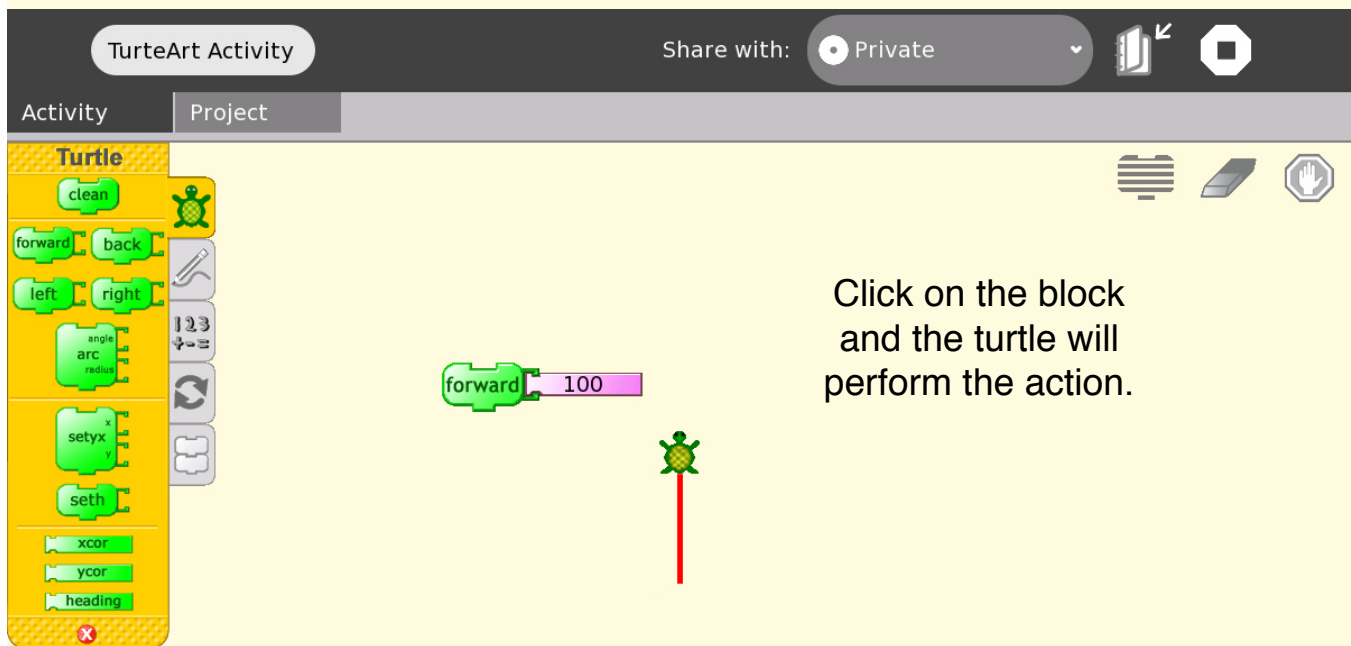
TurteArt Activity      Share with: Private

Activity    Project

**Turtle**

- clean
- forward    back
- left    right
- angle  
arc  
radius
- setyx  
x  
y
- seth
- xcor
- ycor
- heading

Click on the block and the turtle will perform the action.



TurteArt Activity Share with: Private

Activity Project

**Turtle**

- clean
- forward back
- left right
- angle arc radius
- setyx
- seth
- xcor
- ycor
- heading

forward 100  
right 90  
forward 100

Connect the blocks to make a stack, and then click on the stack

